

# Charles D. Benevento

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**3D Animator**  
**Visual Story Artist**

## Experience

August 16 - September 8, 2021 | Hi From The Future (Brooklyn)  
- Character Animator Contractor  
Animated 3900 frames of lip sync and character performance on a studio Film Project

## Collaborative Projects

Sep 2019 - May 2020 | Student Thesis 3D animated short film "Spark"  
Director, Head Animator, Previs Artist, Storyboard Artist, Story and Concept, layout Artist  
Awards Received  
(BEST SHORT FILM SoCal Films 2020) (SVA 2020 Film Of Distinction) (Official Selection Film Quest 2021)  
(Official Selection Lift Off Global Network New York 2020) (Official Selection Sidewalk Film Festival 2020)

Feb- Mar 2020 - | Student Senior Thesis Animated short film "Wound Up" by Julia Sherbin  
*Character Animator*

Oct-Dec 2019 - | Senior Thesis vfx live action film "Goblincillo" by Esteban Garces  
*Character Animator*

## Skills

-3D Animation; Character Animation  
Camera Animation

-Previs; layout; Storyboarding; 2D Animatics;

Basic Character Rigging and Python knowledge

## Software Skills

Autodesk Maya

Shotgun

Photoshop

Cinema 4d

Storyboard Pro

Premiere Pro

TVPaint

Adobe illustrator

After Effects

Zbrush

## Education

2021 Jan - May | Animsquad Winter and spring semester Animation Courses with professor Jeffrey Engel and Kevin Jackson

Sep 2016 - May 2020 | Bachelor's Degree of Fine Arts, Computer Art, Computer Animation and Visual Effects,  
School of Visual Arts

Course work includes: Specialization in computer animation, Creating high-quality character animation utilizing the classic principles, storyboarding as well as previs development.

Sep 2013 - May 2016 | Associate's Degree of Applied Science, Computer Animation, Bergen Community College  
3.72 gpa  
activities and societies: Phi Theta Kappa Honor Society

References available upon request